## Imlocks hung interpretation help needed Posted by Bernhard - 24 Jul 2012 - 08:28

## Hi,

i try to investigate a hung with windbg. If I call the command Imlocks i got the following

000> !mlocks	
Examining SyncBlocks	
Scanning for ReaderWriterLock instances	
Scanning for holders of ReaderWriterLock locks	
Scanning for ReaderWriterLockSlim instances	
Scanning for holders of ReaderWriterLockSlim locks	
Examining CriticalSections	

ClrThread	l Dbg	Thread Os	Thread I	_ockType	Lock	LockLevel
 0x640064	 1	Oxffffffff	RWLock	000000	 000339a33	38 Writer
0x6 7	,	0x1ea8	thinlock	00000000	0343ddd8	(recursion:0)

When executeing rwlocks i got the following:

0:000> !rwlocks 00000000339a338 No export rwlocks found 0:000> !rwlock 00000000339a338 WriterThread: 0x640064 (DEAD) WriterLevel: 115 WaitingWriterCount: 0 WriterEvent: 0 WaitingWriterThreadIds: None ReaderCount: 116 CurrentReaderThreadIds: WaitingReaderCount: 576 ReaderEvent: 80400002 WaitingReaderThreadIds: \*This lock has 116 orphaned reader locks.

0:007> !rwlock

Address	ReaderCoun	t WaitingR	eaderCount	WriterThread	WaitingWriterCount
 000000000339	a338 1 <sup>-</sup>	16	576	0x640064	0
 00000000053f	0688 56	8	499		6

i got this. When I call 0:000> !dlk Examining SyncBlocks... Scanning for ReaderWriterLock instances... Scanning for holders of ReaderWriterLock locks... Scanning for ReaderWriterLockSlim instances... Scanning for holders of ReaderWriterLockSlim locks... Examining CriticalSections... Scanning for threads waiting on SyncBlocks... Scanning for threads waiting on ReaderWriterLock locks... Scanning for threads waiting on ReaderWriterLocksSlim locks... Scanning for threads waiting on ReaderWriterLocksSlim locks... Scanning for threads waiting on CriticalSections... No deadlocks detected.then no deadlock will be detected. I found this on Tess's blog http://blogs.msdn.com/b/tess/archive/2010/04/27/debugging-a-classic-readerwriterlock-deadlock-with-so sex-dll.aspx

My question is if this threads have to do with my hunging application, and what the scenario could be. What does it mean that the thread is DEAD. Or do I have to find somewhere else to find out the root cause of my hunging application? Please help me to interpret this output.

Regards, Bernhard

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